Qu		Mark	S		
01	1	All m	arks for AO1 (knowledge)		4
			Breaking a problem into a number of sub-problems		
			Models are put into action to solve problems	Н	
			Combining procedures into compound procedures	Ю	
		Details are removed until the problem is represented in a way that is possible to solve because the problem reduces to one that has already been solved		Ш	
		1 mai	<b>k</b> per correct label		
		occur <b>A</b> . ha	each label must only be used once (if given more than once, ignorences) ndwritten answers wer case	ore all	

J	M	arks								
2 1	Al	All marks for A02 (apply)								
	N	umber	Root	d	FactorFound	r	Output			
		5	1							
			2							
			3							
				2	FALSE	1				
				3		2				
				4			Prime			
	1 1	mark for mark for	correct of	colum	nns Root <b>and</b> d nn r nns FactorFound rrect values written in					
	I. I I. (	Indicatior Quotes	n of repe	ating or Fa	no value' values ctorFound & Output	3				

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2	All III	arks for A02	(appiy)					
		Number	Root		d	FactorFound	r	Output
		25	1					
			2					
			3					
			4					
			5	2		False	1	
				3			1	
				4			1	
				5			0	
						True		
				6				Not prime
	1 ma		ct colum ct colum	nr ns F	acto	and d rFound <b>and</b> Out; s written in table	put	

sort from largest to smallest; **NE** Sort on its own **A** bubble sort;

Qu	Ma	arks												
3 1	Al	All marks for AO2 (apply)												
	ж	MyValue	У	y > -1 ? (True/Fal se)	Numbers[y]	Numbers[y ] < MyValue ; (True/ False)	[0]	Number	s [2]					
							43	17	85					
	1	17	0	True	43	False								
								(17)						
	2	85	1	True	17	True								
									17					
			0	True	43	True								
								43						
			-1	False										
							85							

2

x	Result	Output	
0	0	-	
4	4		
6	10		
3	13		
2	15		
-1	14	14	

Max 2 if any errors

## 4 2 2 marks for AO2 (analyse)

The result is wrong // The sentinel value should not have been used in the calculation; Subtract the last value // input first value before the WHILE loop and swap the instructions within the WHILE loop // add 1 to result after loop is finished;

A. not add the value if it is the sentinel value

arks for AO2	s 38	<b>x</b>	<b>Y</b> 18	<b>P</b> -1	Z	List[Z]		
			18		Z	List[Z]		
	38	0		-1				
			0					
			0		9	51		
			0					
					4	25		
		5						
					6	36		
		7						
					7	42		
			6					
		F	Result	:		-1		
ark for each o	correct s	et of val	ues in th	ne correc	ct seque	ence (boxed ir	n red);	
entries within a	a boxed	area sha	aring a r	ow (e.g.	9 and 8	on the same	row).	
•	ntries within a		ark for each correct set of val	Result  ark for each correct set of values in the open contract set of values in the o	Result:  ark for each correct set of values in the correct set of values within a boxed area sharing a row (e.g.	Result:  ark for each correct set of values in the correct sequentries within a boxed area sharing a row (e.g. 9 and 8	Result: -1  ark for each correct set of values in the correct sequence (boxed in a boxed area sharing a row (e.g. 9 and 8 on the same	Result: -1  ark for each correct set of values in the correct sequence (boxed in red);  ntries within a boxed area sharing a row (e.g. 9 and 8 on the same row).

## Alternative Answer Layout: 1 mark for each correct set of values in the correct sequence (4 sets boxed in red, 1 set in disjointed boxes in green and shaded light grey); List[Z] s X Y P Z 0 38 18 -1 9 51 8 4 25 5 6 36 7 7 42 6

Result:

-1

6	2 marks for AO1 (understand)	2
	Breaking down a/the problem into a number of sub-problems; So that each sub-problem accomplishes an identifiable task; Each of these sub-problems might be decomposed further;  Max 2	

## 7 5 marks for AO2 (apply)

77	7.7	27		Numl	pers	
X	Y	N	[0]	[1]	[2]	[3]
			45	19	62	12
1	0	19				
				45		A
	-1		19			В
2	1	62				С
3	2	12				62
	1				45	D
	0			19		
	-1		12			E

1 mark for area A correct;

1 mark for area B correct;

1 mark for area C correct;

1 mark for area D correct;

1 mark for area E correct;

Award a mark if the values in an area are correct regardless of which row they are on so long as they are in the correct overall sequence in a column.

I. duplicated values instead of blanks

Max 4 if any errors

5

8	2 marks for AO1 (understand)	2
	a sequence of steps (to complete a task); <b>R</b> . set that always terminates / runs in finite time;	

9	Mark is for AO1 (knowledge)	1
	Representational Abstraction;	
	A. Abstraction	

## Qu Marks

10 5 marks for AO2 (application)

5

S1	S2	Ω	R	J	х	D1	D2	s
"011101"	"001100"	"0"	11 11					
				0	5	"1"	"0"	"1"
			"1"	1	4	"0"	"0"	"0"
		"0"	"01"	2	3	"1"	"1"	"0"
		"1"	"001"	3	2	"1"	"1"	"1"
		"1"	"1001"	4	1	"1"	"0"	"0"
		"1"	"01001"	5	0	"0"	"0"	"1"
		"0"	"101001"					
				OUT	PUT:	"1	01001	"

1 mark for each correct set of values in the correct sequence (boxed in red);

- I. missing quotes
- I. duplicated values in a column

If, after marking according to the boxed sections, fewer than 3 marks are awarded, **1 mark** can be awarded for each of the following, up to a maximum total of 3:

Column C completely correct;

Column R completely correct;

Columns J, X, D1, D2 and S all completely correct;

Max 4 if any errors

Qu		Marks	
11	1	Procedural composition	2
		1 mark for AO1 (knowledge):	
		Combining subroutines to form compound subroutines // a subroutine that calls other subroutines; <b>A.</b> another subroutine	
		1 mark for AO2 (analyse):	
		Several subroutines are combined to form the compound subroutine Serving // FindFreeTill, ServeBuyer, UpdateStats, CalculateServingTime, IncrementTimeWaiting, UpdateTills, OutputTillAndQueueStates are combined into one subroutine Serving (Note: 2 or more subroutines must be named);	
		Several subroutines are combined to form the compound subroutine QueueSimulator // ResetDataStrucutures ChangeSettings ReadInSimulationData	
		ResetDataStrucutures, ChangeSettings, ReadInSimulationData, OutputHeading, BuyerArrives, Serving, TillsBusy, OutputTillAndQueueStates, OutputStats, UpdateTills are combined into one subroutine QueueSimulator (Note: 2 or more subroutines must be named);	
		Max 1	
		Data composition	
		1 mark for AO1 (knowledge):	
		Combining data objects to form compound data;	
		1 mark for AO2 (analyse):	
		Several records of type Q_Node are combined to form the compound data structure BuyerQ // (three) values/data items are combined to make a Q_Node // BuyerID, WaitingTime and ItemsInBasket are combined to make a Q_Node // arrays;	

Qu		Marks	
11	2	2 marks for AO2 (analyse)	2
	2	Procedural composition  Some groups of subroutines need to be called in two places/more than one place // the group of subroutines in Serving need to be called during the main simulation time and also after buyers stop arriving;  Less code is required if only one compound subroutine needs to be called; It improves understanding of code;  Data composition  Array elements are easier to address than individual variables; The grouped data items/record can be manipulated as one unit;	2
		Max 2	
		Award marks for <b>either</b> procedural composition <b>or</b> data composition <b>or</b> both.	